People

The various people across the Wild Blue and beyond!

- Arabella Hilless
- Cheerful Marley
- Clara
- Graff "The Fat Man"
- Hani Steelquill
- Jackie Morningfall
- Kieran Padove
- Konohito
- Nambra
- Raztasz
- Rixxi Rustrivet
- Roza Morningfall
- Usouwynn Hardbelt
- Weermirk

Arabella Hilless

General Information:

Bones hired her as a mercenary. She has a lip piercing and a provocative nose piercing. Arabella is straight to the point, and quick to trust, as if eager to make friends, possibly resulting from being bullied as a child. She is uncharacteristically afraid of small animals.



Notable Traits:

Species: Human (Native)
Combat Style: Exceptionally practiced Street-Fighting
Profession: Mercenary

Appearance:

Hair Color: Light Brown
Eye Color: Blue
Skin Color: Light Human-like

Cheerful Marley

General Information:

Info Goes Here!



Notable Traits:

Species: Totally Human
Combat Style: Chi Manipulation
Profession: Cook/Alchemist

Appearance:

Hair Color: Black
Eye Color: Pale Blue
Skin Color: Pale Human-like

Clara

General Information:

A sheriff in the wild frontiers of Haven and sometimes the surrounding skies between the Free Worlds. She values justice, but also empathizes with those who have no choice but to break the law to survive.



Notable Traits:

Species: Fau'nim (Taura)
Combat Style: Gunslinger
Profession: Sheriff

Appearance:

Hair Color: Black
Eye Color: Dark Violet
Skin Color: Fair Human-like

Graff "The Fat Man"

General Information:

Owner and sole (non-Bones-made abomination) worker of "The Missing Finger," a small dining stand in the vendor stall area of Nightport's market. He is a rather large man who seems to have quite the history of piracy and adventure based on his looks. He is, in fact, missing one of his fingers. He's very well-connected with some unsavory types and can find unofficial work and hard-to-get information for those who are looking.



Notable Traits:

Species: Human (Native)
Combat Style: Brawling
Profession: Cook

Appearance:

Hair Color: Black
Eye Color: Brown
Skin Color: Tan Human-like

Hani Steelquill

General Information:

Roza Morningfall's apprentice at the "A Bit of a Scrap" imbued armor shop. She seems unenthusiastic or uninterested and is often seen reading a book.



Notable Traits:

Species: Dwarf Vampire (Native)
Combat Style: Unknown
Profession: Imbuing Apprentice

Appearance:

Hair Color: Sandy Brown
Eye Color: Pale Green
Skin Color: Fair Human-like

Jackie Morningfall

General Information:

Cousin to Roza, Jackie is the receptionist at The Whispering Pits' Office of Enforcement. She seems ferociously loyal to The Orange Scarves and the leadership of Nightport itself, though she heavily questions the viability of The Voiceless Ones' place in the government. Known to be a hopeless romantic, she also comes off as if she considers everyone else to be an idiot.



Notable Traits:

Species: Human Vampire (Native)
Combat Style: Unknown
Profession: Administrative

Appearance:

Hair Color: Red
Eye Color: Gold
Skin Color: Golden Human-like

Kieran Padove

General Information:

Captain of The Blushing Countess. He's laid back and really doesn't let much get to him. He's very often accompanied by a harsh smell of a very specific kind of smoke.



Notable Traits:

Species: Elf
Combat Style: Unknown
Profession: Salvaging

Appearance:

Hair Color:
Eye Color:
Skin Color:

Konohito

General Information:

Long-time rival of That Guy. Currently traveling aboard The Blushing Countess.



Notable Traits:

Species: Human (Native)
Combat Style: Ninjutsu
Profession: Mercenary

Appearance:

Hair Color: Black
Eye Color: Brown
Skin Color: Medium Human-like

Nambra

General Information:

Info Goes Here!



Notable Traits:

Species: Human Vampire (Native)
Combat Style: Unknown
Profession: Unknown

Appearance:

Hair Color: Black
Eye Color: Pale Gold
Skin Color: Pallid Gray Human-like

Raztasz

General Information:

Owner and head chef of "Delights from the Deep," a restaurant in the main market row of Nightport. He's very nimble, and usually thinks before he acts. Intermittently asks questions during conversations. Raztasz is a bit of a perfectionist, which is likely what annoyed his wife into recently divorcing him. He practices cooking methods using goblin blood due to it's ever-changing properties, granting a unique and surprising dining experience.



Notable Traits:

Species: Goblin (Native)
Combat Style: Unknown
Profession: Chef

Appearance:

Hair Color: Blonde
Eye Color: Pink
Skin Color: Mood-ring

Rixxi Rustrivet

General Information:

Just a super cool goblin that hung out with the crew of the [Insert Ship Name Here] for a while. I was basically the IRL equivalent of a tutorial quest-giver. But they're all set to go off into the world! I'm so proud of them. Maybe I'll see them again someday. Who knows?! Anyway, I have to figure out how to format this stupid wiki thing!



Notable Traits:

Species: Goblin ("Exotic")
Combat Style: Gunner
Profession: Mechanic

Appearance:

Hair Color: Rusty Red
Eye Color: Teal
Skin Color: Green

Roza Morningfall

General Information:

Roza is the owner of the "A Bit of a Scrap" imbued armor shop in the main market row of Nightport. She is socially impulsive, optimistic, and constantly flattering people. She seems to have random bits of long-forgotten knowledge, possibly from glimpses into the past resulting from her unique method of imbuing.



Notable Traits:

Species: Human Vampire (Native)
Combat Style: Unknown
Profession: Imbuing Master

Appearance:

Hair Color: Dirty Blonde
Eye Color: Pale Brown
Skin Color: Tan Human-like

Usouwynn Hardbelt

General Information:

She is the daughter of one of the finest shipwrights in Nightport. While she specializes in restoring "recovered" ships, she and the other workers of the Hardbelt Shipyard are capable of creating fine vessels from the ground up. Usouwynn is almost always accompanied by two assistants, an elf and a gnome, who often bicker between themselves. She speaks in a hushed whisper, as if always trying to prevent others from overhearing her conversations. Some say that she easily holds a grudge, which might might lead some to believe that her husband stays with her because he's too afraid to leave.



Notable Traits:

Species: Dwarf
Combat Style: Unknown
Profession: Shipwright

Appearance:

Hair Color: Dyed Black
Eye Color: Blue
Skin Color: Brown Human-like

Weermirk

General Information:

First mate of The Blushing Countess. Had tea with Undine Moondancer.



Notable Traits:

Species: Goblin (Native)
Combat Style: Blooded Magic
Profession: Tinkerer

Appearance:

Hair Color: Purple
Eye Color: Lime green
Skin Color: Mood-ring